

# Aviv Or

<http://www.avivor.com>

Illustrator, Character Designer, Concept Artist

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I'm a London-based 2D artist, with a strong affinity for character design. I've been drawing for over 15 years, and have done concept art and game art for social games, illustrated books and card games, co-created a gaming culture webcomic and published several comic books. I also have experience with web & UI design.

I work primarily with Photoshop, but have plenty of experience with Flash as well. My influences come from comic books, fantasy art and animated films, and an awesome game – whether digital or tabletop – is always an inspiration.

## Illustrator & Concept Artist

2014

### Chucklefish Games

Concepts and initial game art for a new indie pixel-art game; promotional illustrations for the studio's flag product, "[Starbound](#)"  
[[Samples of work: concept art, wallpapers and promotional art](#)]

2011 – 2013 **Self-Employed. Project highlights:**

- **The Hunger Games Adventures** [[Link](#)] by [Funtactix](#)  
Initial concept art and in-game character portraits and chapter illustrations for the *Webby* award winner social game, based on the successful franchise  
[[Samples of work: character portraits, key art and chapter illustrations](#)]
- **Viber sticker market**  
Several sticker packs (from concept to final art) for the mobile messaging app  
[[Samples of work: character design processes and finished packs](#)]
- **Scratch That!** [[Link](#)] by [Playtika](#) & [Jelly Button Games](#)  
Concept & game art for a scratching cards Facebook game, including backgrounds, splash screen illustrations, icons and characters + design and art for the game's mascot character  
[[Samples of work: character design and game art](#)]
- **Untold** by Wandering Men Studios  
Illustrations for a fantasy/steampunk role-playing card game  
[[Samples of work](#)]

## Comic Artist

- Ongoing **Singularity 1885** [[Art samples](#)]  
Personal graphic novel project set in Victorian London
- 2005 – 2007 **Vgames**  
Co-creator and artist of "[V-square](#)", a ~200-strip webcomic that ran in one of Israel's major online gaming magazines
- 2002 – 2006 **Comicom Studio**  
Penciller, colorist, letterer and co-creator of 8 comic books published in Israel


## Web & UI designer

- 2007 – 2011 **Perion (then IncrediMail)**  
Design for several of Perion's software products, including websites, banners, landing pages, promotional emails, logos, icons and UI design
- 2005 – 2007 **dot traffic**  
Design & HTML execution of mini websites in the gambling industry

## Other

- 2012 – 2013 **IAC – Israeli Animation College**  
1-year animation course (including classic animation, cut-out techniques, Flash etc.)
- 2012 [1<sup>st</sup> place](#) in an art contest organized by Pixar and IAC

## Qualifications

- Photoshop 
- Flash 
- After Effects 
- Animation 
- HTML, CSS 
- Baking cupcakes 

